

# Face Reconstruction using PCA and Eigen Faces

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**Abstract** - In this paper, we propose a powerful face finishing calculation utilizing a profound generative model. Unique in relation to very much examined foundation consummation, the face finish task is additionally testing as it regularly needs to create semantically new pixels for the missing key segments (e.g., eyes and mouths) that contain huge appearance varieties. Dissimilar to existing nonparametric calculations that look for patches to integrate, our calculation straightforwardly produces substance for missing locales dependent on a neural organization. The model is prepared with a blend of a remaking misfortune, two ill-disposed misfortunes and a semantic parsing misfortune, which guarantees pixel devotion and nearby worldwide substance consistency. With broad trial results, we exhibit subjectively and quantitatively that our model can manage a huge territory of missing pixels in self-assertive shapes and create practical face fruition results.

**Key Words:** PCA, Eigen Faces, CelebA.

## 1. INTRODUCTION

This paper is a stage toward building up a face recreation framework which can remake any face of a face information base dependably. This framework can be helpful in any visual data looking for reason. Assume we have a face information base of 60 understudies of a class. These face pictures have high dimensionality. Rather than putting away all these 60 high dimensional appearances in the PC its better to consider just a subspace with lower dimensionality to speak to this face space, from which we can reproduce any face in the information base reliably. This lower dimensional face space is called eigenfaces. Notwithstanding this dimensionality decrease advantage we have to store particular number of eigenfaces which is clearly not exactly the first number of appearances in the information base. The plan depends on a data hypothesis approach that disintegrates face pictures into a little arrangement of trademark highlight pictures called "Eigenfaces" which are really the vital segments of the underlying preparing set of face pictures. Remaking is performed by increasing eigenfaces with weight vector. This weight vector contrasts for various face reproduction. Each weight vector is only a solitary section framework and number of components inside this single segment lattice is equivalent to the quantity of eigenfaces we select

the Eigenface approach gives us proficient approach to discover this lower dimensional space. Eigenfaces are the Eigenvectors which are illustrative of every one of the elements of this face space and they can be considered as different face highlights. Any face can be communicated as straight blends of the particular vectors of the arrangement of countenances, and these solitary vectors are eigenvectors of the covariance lattices. So this issue of face remaking is fathomed here by appearance based subspace investigation and it is the most established technique which gives promising outcomes. The most testing some portion of such a framework is finding a satisfactory subspace. When utilizing appearance-based strategies, we ordinarily speak to a picture of size  $n \times m$  pixels by a vector in a  $n \times m$  dimensional space. These ( $n \times m$  dimensional) spaces are too enormous to even think about allowing hearty and quick article acknowledgment. A typical method to endeavor to determine this issue is to utilize dimensionality decrease strategies. In this paper we utilize PCA dimensionality decrease technique.

The point of image completion is to fill the missing regions in the picture. The produced picture can be exact as the first picture or it tends to be close to precise to make the picture look more practical. Existing calculations have less exactness as they look for patches and duplicates the comparative coordinating patches into the missing region. This reorder system functions admirably with foundation culmination (eg. divider, sky, and so forth). There are numerous pictures which contains various examples and it can't be actualized utilizing this reorder technique. In this task, we proposed a satisfactory model for picture consummation. Given a veiled picture, we will likely combine the missing substance that are both semantically predictable with the entire article and outwardly practical. Our point is to produce a total face utilizing an incomplete face picture caught from CCTV's.

### 1.1 Dataset

The dataset used for the project is the celebA dataset. The celebA dataset consists of 202,599 image samples of the faces of different celebrities, which are cropped and rescaled to 128x128 pixels. The convenient split of 162,770 images for training, 19,867 for affirmation, and 19,962 for trial. The mask size is set to 64x64 to ensure the fact that at least one important facial component is absent.



Fig -1: CelebA Dataset

### 1.2 Principal Component Analysis(PCA)

Principal Component Analysis is a dimensionality reduction technique. Principal Component Analysis, or PCA, is a dimensionality-reduction method that is often used to reduce the dimensionality of large data sets, by transforming a large set of variables into a smaller one that still contains most of the information in the large set.

Reducing the number of variables of a data set naturally comes at the expense of accuracy, but the trick in dimensionality reduction is to trade a little accuracy for simplicity. Because smaller data sets are easier to explore and visualize and make analyzing data much easier and faster for machine learning algorithms without extraneous variables to process. So to sum up, the idea of PCA is simple — reduce the number of variables of a data set, while preserving as much information as possible.

### 1.3 Dimensions

The dimensions are the varying attributes of an object.

For e.g. a rectangle has 2 dimensions or attributes. Changes in these attributes brings out different rectangles. Rectangles, cuboids have less dimensions.

Human face, however have complex, highly varying attributes.

E.g Skin color, eye color, hairstyle, hair color, direction of face, background color, spectacles, earrings, dress color, etc.

### 1.4 Need of dimensionality reduction

In datasets with data having innumerable variables/attributes/dimensions, working with this data is tedious.

The dimensionality of a dataset has NO relation with the

size of the dataset. Hence, a dataset of 50 human faces and a 50,000 size dataset of human faces is still overwhelmingly high.

If the dimensionality of the dataset is reduced, the benefits include: easy interpretation and exploration.

### 1.5 Image as a vector

A 100 x 100 color image is nothing but an array of 100 x 100 x 3 (one for each R, G, B color channel) numbers. Usually, we like to think of 100 x 100 x 3 array as a 3D array, but you can think of it as a long 1D array consisting of 30,000 elements. You can think of this array of 30k elements as a point in a 30k-dimensional space just as you can imagine an array of 3 numbers (x, y, z) as a point in a 3D space. How do you visualize a 30k dimensional space? You can't. Most of the time you can build your argument as if there were only three dimensions, and usually (but not always), they hold true for higher dimensional spaces as well.

## 2. APPROACHES

### 2.1 Eigen Face Approach

In linear algebra, the eigenvectors of a linear operator are non-zero vectors which, when operated on by the operator, result in a scalar multiple of them. The scalar is then called the eigenvalue associated with the eigenvector. Eigen vector is a vector that is scaled by a linear transformation. It is a property of a matrix. When a matrix acts on it, only the vector magnitude is changed not the direction. The Principal Components (or Eigenvectors) basically seek directions in which it is more efficient to represent the data. This is particularly useful for reducing the computational effort. To understand this, suppose we get 60 such directions, out of these about 40 might be insignificant and only 20 might represent the variation in data significantly, so for calculations it would work quite well to only use the 20 and leave out the rest. This is illustrated by this figure:

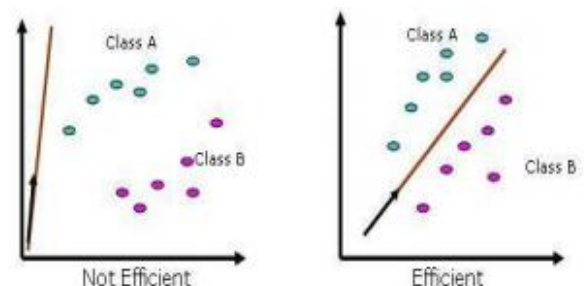


Fig -2: Variation of Datapoints

Such an information theory approach will encode not only the local features but also the global features. Such features may or may not be intuitively understandable.

When we find the principal components or the Eigenvectors of the image set, each Eigenvector has some contribution from each face used in the training set. So the Eigenvectors also have a face like appearance. These look ghost like and are ghost images or Eigenfaces. Every image in the training set can be represented as a weighted linear combination of these basis faces. The number of Eigenfaces that we would obtain therefore would be equal to the number of images in the training set. Let us take this number to be  $M$ . Some of these Eigenfaces are more important in encoding the variation in face images, thus we could also approximate faces using only the  $K$  most significant Eigenfaces.

## 2.2 Repeated Eigen Values

In the case where there are  $r$  repeated eigenvalues, then a linearly independent set of  $n$  eigenvectors exist, provided the rank of the matrix is rank  $n-r$ . Then, the directions of the  $r$  eigenvectors associated with the repeated eigenvalues are not unique.

## 2.3 Face Reconstruction Approach

Here we have developed a system where accurate reconstruction of the face is not required what we concern here that to reconstruct a face which can be identified by human being. So, each and every details of the reconstructed face is not required. As accurate reconstruction of the face is not required, so we can now reduce the dimensionality to  $K$  instead of  $M$  ( $K < M$ ). This is done by selecting the  $K$  Eigenfaces which have the largest associated Eigenvalues. These Eigenfaces now span a  $K$ -dimensional which reduces computational time also the space. In order to reconstruct the original image from the eigenfaces, one has to build a kind of weighted sum of all eigenfaces (Face Space). That is, the reconstructed original image is equal to a sum of all eigenfaces, with each eigenface having a certain weight. This weight specifies, to what degree the specific feature (eigenface) is present in the original image. If one uses all the eigenfaces extracted from original images, one can reconstruct the original images from the eigenfaces exactly. But one can also use only a part of the eigenfaces. Then the reconstructed image is an approximation of the original image. However, one can ensure that losses due to omitting some of the eigenfaces can be minimized. This happens by choosing only the most important features (eigenfaces).

## 3. CALCULATIONS

### 3.1 Calculate PCA

#### 1. Assemble a data matrix

The first step is to assemble all the data points into a matrix where each column is one data point.

#### 2. Calculate Mean

The next step is to calculate the mean (average) of all data points. Note, if the data is 3D, the mean is also a 3D point with  $x$ ,  $y$  and  $z$  coordinates. Similarly, if the data is  $m$  dimensional, the mean will also be  $m$  dimensional.

#### 3. Subtract mean from data matrix

We next create another matrix  $M$  by subtracting the mean from every data point of  $D$

#### 4. Calculate the covariance matrix

Recall that we need to discover the heading of most extreme change. The covariance grid catches the data about the spread of the information. The askew components of a covariance network are the fluctuations along the  $X$ ,  $Y$  and  $Z$  tomahawks. The off-slanting components speak to the covariance between two measurements ( $X$  and  $Y$ ,  $Y$  and  $Z$ ,  $Z$  and  $X$ ).

#### 5. Calculate the Eigen Vectors and Eigen Values of covariance matrix

The principal components are the Eigen vectors of the covariance matrix. The first principal component is the Eigen vector corresponding to the largest Eigen value, the second principal component is the Eigen vector corresponding to the second largest Eigen value and so on and so forth.

### 3.1 Calculate Eigen Faces

#### 1. Obtain a facial image dataset

We need a collection of facial images containing different kinds of faces. In this post, we used about 200 images from CelebA.

#### 2. Align and resize image

Next we have to adjust and resize pictures so the focal point of the eyes are adjusted in all pictures. This should be possible by first discovering facial spots. In this post, we utilized adjusted pictures provided in CelebA. Now, all the pictures in the dataset ought to be a similar size.

#### 3. Create a data matrix

Make an information grid containing all pictures as line vectors. On the off chance that all the pictures in the information network is  $100 \times 100$  and there are 1000 pictures, we will have an information framework of size  $30k \times 1000$



#### 4. Calculate mean vector

Before performing PCA on the information, we have to take away the mean vector. For our situation, the mean vector will be a  $30k \times 1$  column vector determined by averaging all the lines of the information grid. The explanation figuring this mean vector isn't essential for utilizing OpenCV's PCA class is on the grounds that OpenCV helpfully computes the mean for us if the vector isn't provided. This may not be the situation in other straight polynomial math bundles

#### 5. Calculate Principal Components

The Principal Components of this information grid are determined by finding the Eigenvectors of the covariance lattice. Luckily, the PCA class in OpenCV handles this count for us. We simply need to flexibly the datamatrix, and out comes a network containing the Eigenvectors

#### 6. Reshape Eigen vectors to obtain Eigen Faces

The Eigenvectors so acquired will have a length of 30k if our dataset contained pictures of size  $100 \times 100 \times 3$ . We can reshape these Eigenvectors into  $100 \times 100 \times 3$  pictures to acquire EigenFaces.

#### 4. CONCLUSIONS

The Eigenface approach for Face Reconstruction measure is quick and straightforward which functions admirably under obliged condition. It is extraordinary compared to other handy answers for the issue of face remaking. Numerous applications which require face recreation don't need impeccable remaking yet a reproduced picture which can be distinguished by person. So as opposed to looking through huge information base of faces, it is smarter to keep little arrangement of pictures called eigenfaces. By utilizing Eigenface approach, from this eigenfaces any face in the information base can be reproduced dependably. For given arrangement of pictures, because of high dimensionality of pictures, the space crossed is exceptionally enormous. In any case, as a general rule, every one of these pictures are firmly related and really range a lower dimensional space. By utilizing eigenface approach, we attempt to diminish this dimensionality. The eigenfaces are the eigenvectors of covariance network speaking to the picture space. The lower the dimensionality of this picture space, the simpler it would be for face recreation. Any picture in the database can be communicated as straight mix of these eigenfaces. This makes it simpler to recreate any picture from database. We have additionally observed that taking eigenvectors with higher K eigenvalues rather than all M eigenvectors, doesn't influence execution much. So in any event, taking lower dimensional eigenspace for the

pictures is significant here. The other significant part is settling on this decision of K which will be urgent relying upon sort of utilization and blunder rate satisfactory. More examination should be done on picking the best value of K. This estimation of K may differ contingent upon the utilization of Face Reconstruction. So different techniques for settling on most ideal decision of K should be considered.

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