

# A Review on High Utility Mining to Improve Discovery of Utility Item set

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**Abstract**-Planning and designing of business strategies for today businesses became really a crucial process, because of the sale of more than hundreds of items in a single transaction. This can be realized by analyzing the sale databases of super shops, Big bazaars, mauls etc. Mining of frequent Item-sets is necessary to improve the business by maximizing the profit and minimizing the loss. Classic Apriori algorithm only considers the presence of an item in transactions. . In such cases, frequency of low profit items makes them to appear in frequent Item-sets, while items with higher profit will be listed under infrequent item-sets. Solution to this problem is CHUD (Closed High Utility Item-sets Discovery) algorithm with association matrix. CHUD finds the closed item-sets with high utility by considering an itemsets items quantity or units in the transaction as well as the profit unit of those items in item-set. Association matrix will hold the presence or absence of that item in each item. Further, a method called DAHU (Derive All High Utility Item-sets) is applied to recover all HUIs from the set of CHUIs without accessing the original database.

**Keywords** — closed high utility itemsets, utility Mining, data mining.

## 1. INTRODUCTION

The purpose of regular itemset mining is to discover items that constantly appear in a transaction database and higher than the frequency threshold given by the

customer, without considering profit of the item. However, amount, weight and worth are important for addressing real world decision problems that require maximizing the utility in an organization.

Following two aspects involves as Utility of item in transaction database:

- (1) The significance of items in transactions, called internal utility(i), and
- (2) The significance of different items, called external utility(e)

$$\text{Utility of Itemset (U)} = \text{internal utility (i)} * \text{external utility (e)}$$

**Example:-**

Let Table 1 be a database containing five transactions. Each row in Table 1 represents a transaction, in which each letter represents an item and has a purchase quantity (internal utility).

**Table 1:** Transaction Database

Trans_id	Transaction	Transaction Utility
T1	A(1),B(1),E(1),W(1)	5
T2	A(1),B(1),E(3)	8
T3	A(1),B(1),F(2)	8
T4	E(2),G(1)	5
T5	A(1),B(1),F(3)	11

**Table 2:** Unit Profits associated with items

Item name	A	B	E	F	G	W
Unit Profit (in INR)	1	1	2	3	1	1

## 2. IMPLEMENTATION

### 2.1 Algorithm

1) Step 1: Get the connection to the database on which CHUD to perform.

2) Step 2: Get the names of columns for required for high utility computation namely,

- Transaction ID
- Item sold
- Quantity (Internal utility)
- Item Id/Item name (whichever occurs in item sold)
- Profit(External Utility)

[Note: These names should be remember by the system]

3) Step 3: Compute transaction utility from each transaction to the database

$$TU(T1) = \sum_{Ti=1}^n [\text{Utility of } j1 + \text{Utility of } jn]n$$

4) Step 4: Get the minimum threshold from knowledge worker

5) Step 5: Classify the itemset item as promising and unpromising

6) Step 6: Arrange promising items in an increasing order of frequency count

7) Step 7: Creation of node repeatedly for all items in promising set- Prev-set, post-set, Trans-Id(tid)

8) Step 8: We perform SubsumeCheck

Input: Node(N)

For each item a prev(X) do

If(g(x) g(a))

[a preset of x]

9) Step 9: Compute closure if SubsumeCheck procedure returns false means that item is not process Compute closure of that item.

10) Step 10: Explore different possible combination for closed item sets discovered in step 9.

11) Step 11: Finally we get the high Utility item sets as a result.

### 2.2 Strategies

1) **Strategy 1: Ignore or discard unpromising items OR Consider only promising items** : In this strategy utilities of unpromising items discarded from the database and it's absolute utility should be subtracted from the TU(Tr).

2) **Strategy 2: IIDS (Isolated Items Discarding Strategy)**: Discard isolated items and their actual utilities from transactions and transaction utilities of the database.

3) **Strategy 3: REG (Removing the Exact utilities of items from the Global TU-Table)**: This strategy will discard utilities of an item  $I_k$  from ordered list  $O$  each time when  $I_k$  processed completely, and next item is taken as new current node.

4) **Strategy 4: RML (Removing the Mius of items from Local TU-Tables)**: This strategy works in *Explore* procedure, each time when an item from the POSTSET of current node gets processed. The Minimum item utility removed from the LTU (Local Transaction Utility) table. A minimum utility of an item is defined as the  $miu(X, T_r)$  such that there is no transaction  $T_s$  present that have  $u(X, T_s) < u(X, T_r)$ .

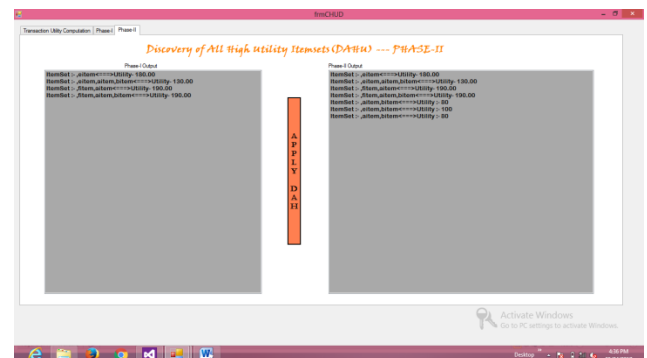
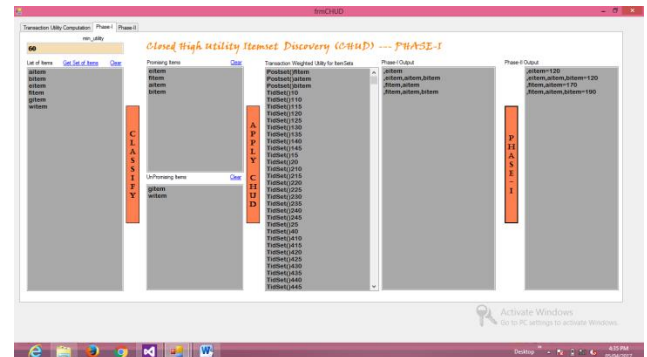
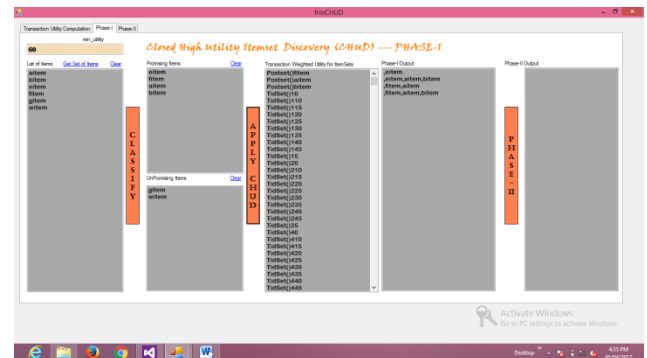
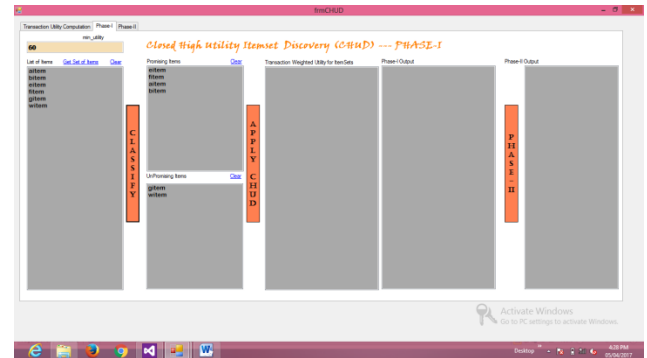
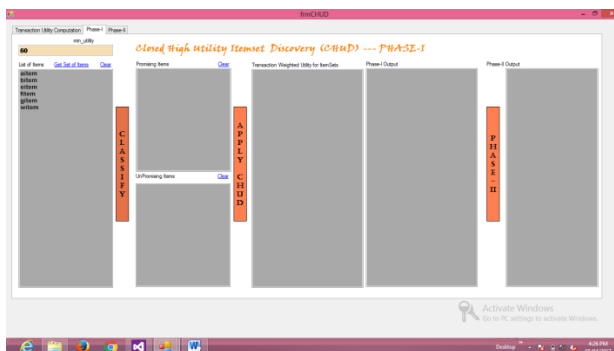
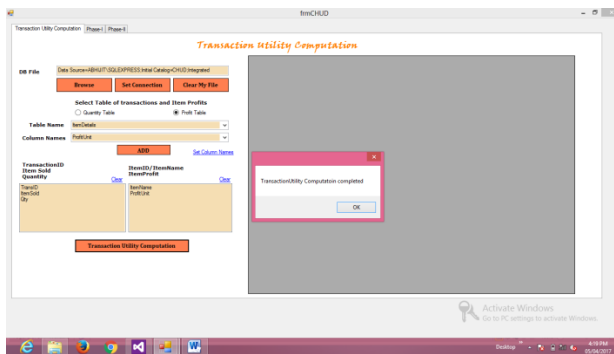
5) **Strategy 5: DCM (Discarding Candidates with a MAU)**: This strategy states that a candidate XC can be discarded from Phase-II if its estimated utility  $Estu(Xc)$  or  $mau(Xc)$  is less than  $abs\_min\_utility$ . Maximum item utility of item is

defined as  $mau(X,Tr)$  such that there is no transaction  $T_s$  present that have  $u(X,T_s) > u(X,T_r)$ .  $X_c$  is output with its estimated utility if it's  $Estu(X_c)$  or  $mau(X_c) \geq abs\_min\_utility$  otherwise discarded.

### 3. EXPECTED RESULT

The results from above algorithm are the collection of high utility itemsets which sold together and most frequently participating in high utility itemsets. Extraction of such itemsets from the sales database of any organization is a crucial task which includes proper use of memory and cpu usage. Algorithm processes only one node at a time, hence the memory requirement is less.

One most neglected aspect of deciding an itemset is high utility or low utility is deciding minimum threshold value.



#### 4. CONCLUSION

A person who likes to analyze, wants the accurate but compact result set at the end. Hence, only the creamy or rich result set must be expected at the output end, which makes user comfortable. CHUD algorithm discovers all closed high utility itemsets efficiently. Such efficiency of CHUD comes from the very good strategies works with it. CHUD had one more benefit that the numbers of joins it have to perform are less. POSTSET will help to find the new items which are not processed yet and join them to current node and form a new itemset. And PREVSET will help to check whether an item is already processed. Hence the redundancy of processing the same node will be drastically reduced. Overall CHUD will work fine to discover closed high utility itemsets.

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